

# 12.2 Solve Quadratics by Graphing

## ALGEBRA

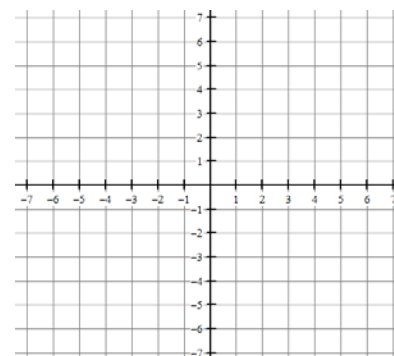
Write your questions here!



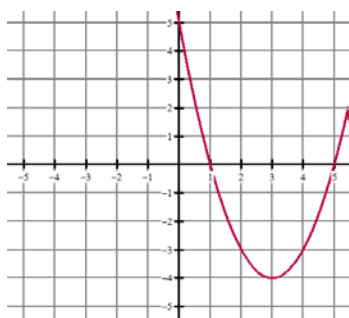
This section requires **GRAPHING CALCULATOR!**

**SOLVE**

$$0 =$$

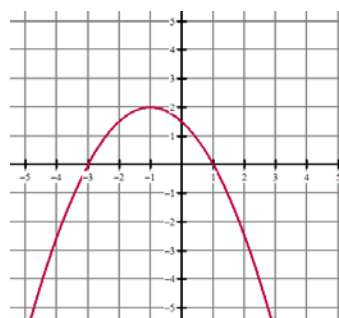


**Roots =**



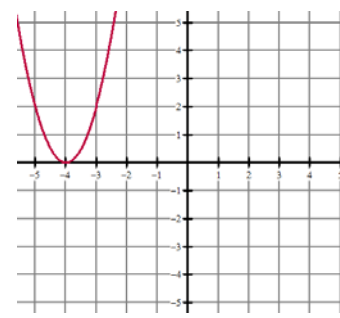
**Roots =**

**Vertex =**



**x-intercepts =**

**Max/Min =**



**zero(s) =**

**Vertex =**

**Solve by graphing!**

$$0 = 2x^2 - 3x - 7$$

$$2x^2 = x - 5$$

**Find the max/min by graphing! Sketch a graph.**

$$0 = 2x^2 + 3x - 5$$

$$0 = 0.6x^2 + 7.5x + 8$$

**Cliff diver Kelly stands on a 70 foot cliff. He jumps with an initial velocity of 8 ft/sec.**

$$s(t) = -16t^2 + vt + h$$

$s(t)$  = height of object

$v$  = initial velocity

$h$  = initial height

Graph in the calculator with a “friendly window”.

$x_{\min} =$        $y_{\min} =$

$x_{\max} =$        $y_{\max} =$

$x_{\text{scl}} =$        $y_{\text{scl}} =$

When will Mr. Kelly hit the water?

What is Mr. Kelly’s maximum height?

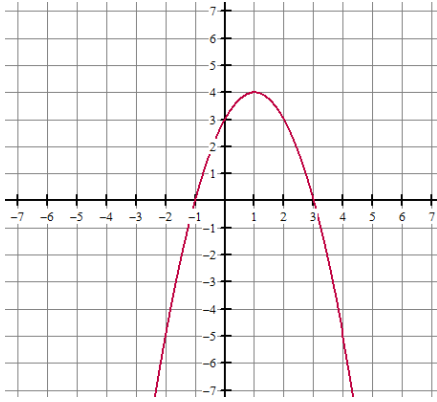
**SUMMARY:**

Now,  
summarize  
your notes  
here!



Find the coordinates of the zeros and vertex using the graph of the function.

1.

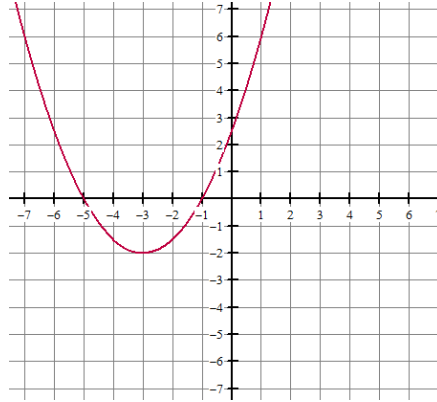


Zeros:

Vertex:

Is the vertex a maximum or minimum?

2.

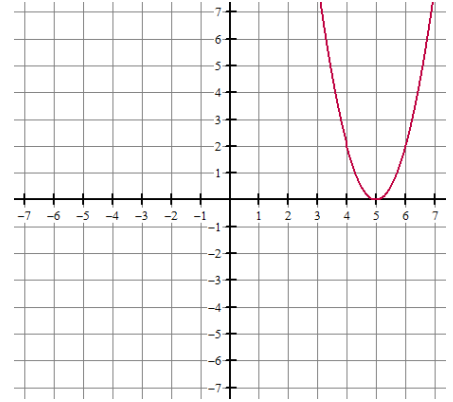


Zeros:

Vertex:

Is the vertex a maximum or minimum?

3.



Zeros:

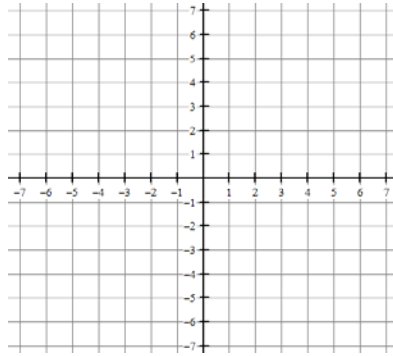
Vertex:

Is the vertex a maximum or minimum?

Find the roots and vertex of the function by graphing. Sketch a rough graph. Round to the nearest hundredth.

4.  $f(x) = -x^2 - 3x + 4$

Roots:

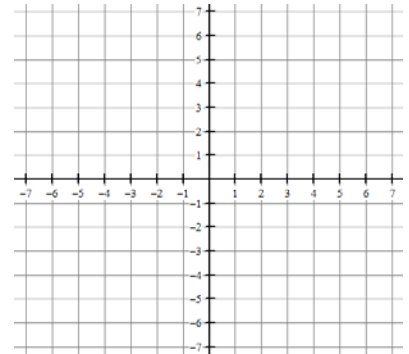


Vertex:

Is the vertex a maximum or minimum?

5.  $f(x) = \frac{1}{2}x^2 + 4x + 5$

Roots:

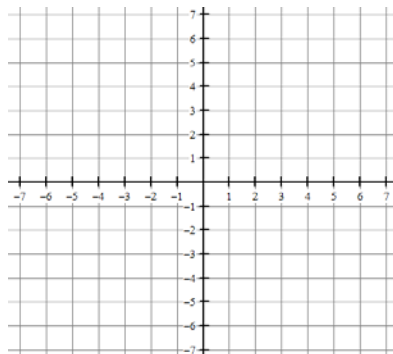


Vertex:

Is the vertex a maximum or minimum?

6.  $f(x) = -2x^2 + 11x - 8$

Roots:

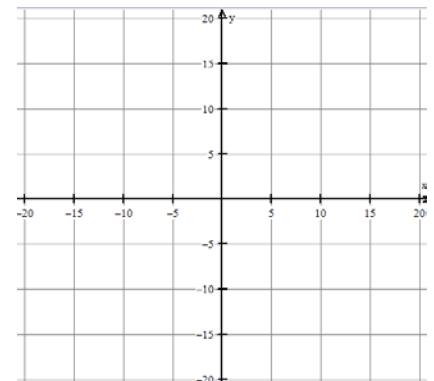


Vertex:

Is the vertex a maximum or minimum?

7.  $f(x) = 0.2x^2 + 3x - 5$

Roots:



Vertex:

Is the vertex a maximum or minimum?

**Solve the equation by graphing. Round to the nearest hundredth.**

8.  $2x^2 + x - 3 = 0$

9.  $-4x^2 - 4x + 1 = 0$

10.  $3x^2 + 1 = 2x$

11.  $\frac{1}{2}x^2 = 3 + 2x$

**Graph to answer the following. Round to the nearest hundredth.**

12. Find the zeros of

$$f(x) = -\frac{1}{2}x^2 - 6x - 5$$

13. What is the maximum point for

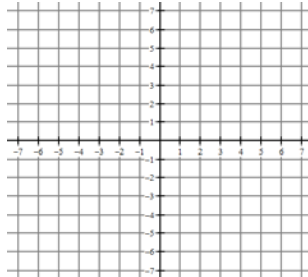
$$y = -x^2 + 22$$

14. Explain why there is no solution to the following:

$$f(x) = 0.6x^2 - 2x + 5$$

**SKILLZ REVIEW****GRAPH**

1.  $2x + y = -3$

**FACTOR**

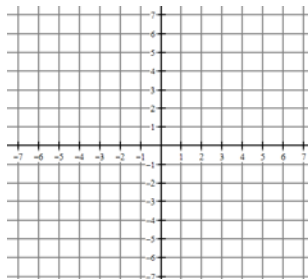
2.  $x^2 + 2x - 80$

**RADICALS**

3. Simplify

$$\sqrt{75}$$

4.  $x - 2y = 10$



5.  $2x^2 - 5x - 3$

6. Simplify

$$\frac{2}{\sqrt{2}}$$

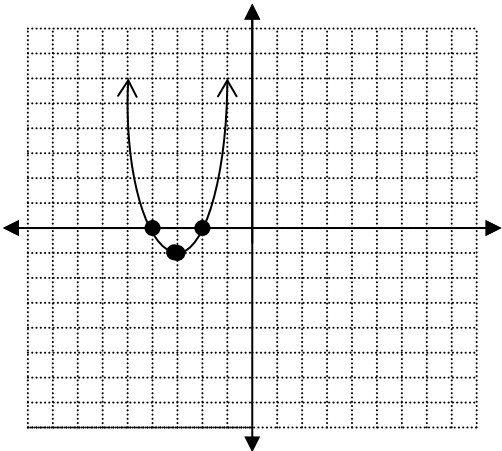
## 12.2 Solve Quadratics by Graphing

## APPLICATION

1. Solve using the graphing calculator.  
(Round to nearest hundredth).  
 $0 = -3x^2 + 4x + 5$
2. What is the minimum point of  $(x) = 6x^2 + 2x - 3$ ?

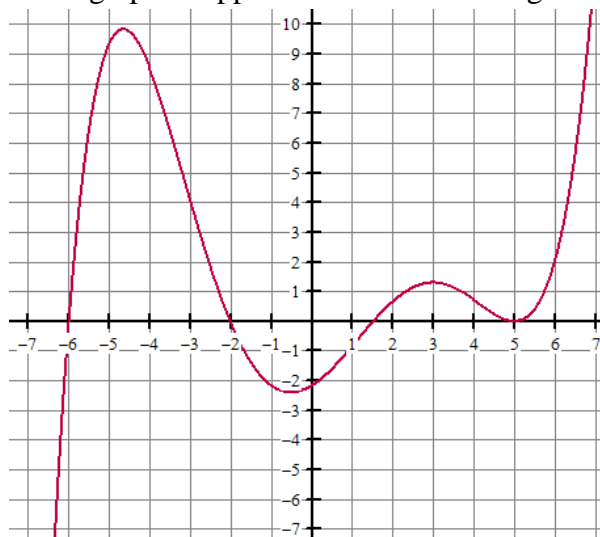
### TRANSLATIONS!

Translating a graph means sliding it around. Figure out how to move a parabola up/down/left/right using the calculator. Think Golden Arches where the left parabola slides over to make the right parabola.

3. The most basic quadratic is  $y = x^2$ .  
Graph  $y = x^2$  on calculator with a standard window (ZOOM 6).  
Use this graph to compare to #4-10 below.
4. Move your  $y = x^2$  graph up 3 places. Write the equation that does this.
5. Move your  $y = x^2$  graph down 5 places. Write the equation that does this.
6. Flip your  $y = x^2$  graph upside down. Write the equation that does this.
7. Graph  $y = (x - 3)^2$ . Describe its translation (how it moved) from the original graph of  $y = x^2$ .
8. Move your  $y = x^2$  graph left 5 places. Write the equation that does this.
9. Move your  $y = x^2$  graph right 2 places and up 4 places.  
Write the equation that does this.
10. Flip your  $y = x^2$  graph upside down and move 1 left and 6 down.  
Write the equation that does this.
11. Write the equation of the following graph. 



12. Use the graph to approximate the following:



Roots:

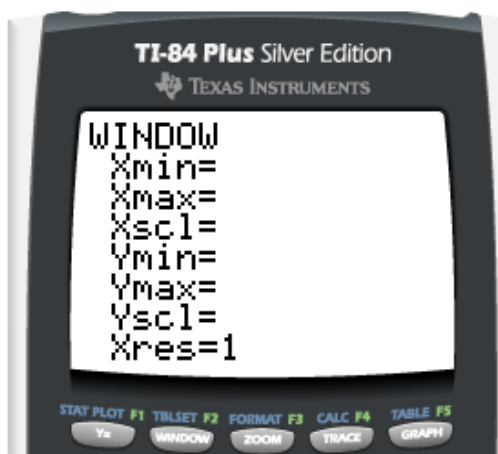
Maximum(s):

Minimum(s):

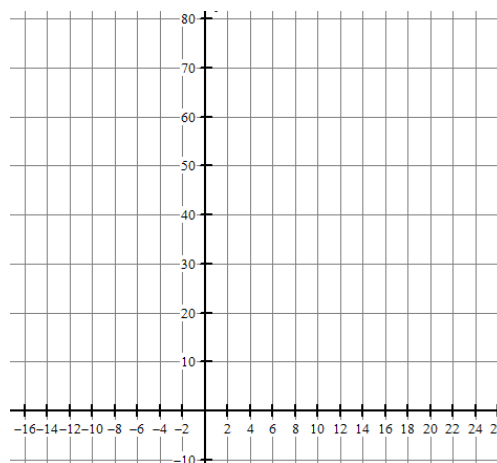
y-intercept:

$f(-4) =$

13. Write the window that displays the graph to the right.



=



14. Mr. Kelly enters a 24 hour Magic “The Gathering” card tournament. The function shows Mr. Kelly’s total cards during the 24 hour tournament.  $y = -\frac{1}{4}x^2 + 4x + 32$  where  $x$  is hours since the start of the tournament and  $y$  is total cards.

a. Graph with a “friendly” window. Record window here.  $\longrightarrow$

b. What is the maximum amount of cards Mr. Kelly with have?

c. How many cards will Mr. Kelly have at 5 hours?

d. When will Mr. Kelly run out of cards?

